

# REGRESSION

## on the TI-83 and TI-84

To restore lists if some are missing:

1. **STAT**
2. **5** (*Set Up Editor*)
3. **ENTER**

To clear and fill lists:

1. **STAT**
2. **ENTER**
3. To clear a list, arrow up to top of the list, darkening the name of the list, **CLEAR** ,  
**ENTER**
4. Enter data into desired lists

To turn on/off data points for best fit, change graph style or graph scatter plot

The first time:

1. **2ND** **Y =** (*STAT PLOT*)
2. Choose Plot number
3. Choose **On**
4. Choose scatter plot for Type
5. Change lists if necessary
6. **ENTER**
7. **ZOOM** **9** (*ZoomStat*)

Anytime after:

1. **Y =**
2. Verify your PLOT is highlighted
3. If not, arrow up to your desired PLOT,  
**ENTER**
4. **ZOOM** **9** (*ZoomStat*)

To find the model of best fit and paste the model into the Y = list:

Preferred Method:

1. **STAT**
2. Choose **CALC** (*Right arrow*)
3. Choose the regression  
(linear, quadratic, exponential, etc.)
4. Type **L<sub>1</sub>**, **L<sub>2</sub>**, (or the lists you used  
for your data; be sure to type the  
commas.) If your lists are **L<sub>1</sub>** and **L<sub>2</sub>**  
you can skip this step and go  
straight to **VARΣ** in step 5.
5. **VARΣ**
6. Choose Y-VARS (*Right arrow*)
7. **ENTER**
8. Choose Y<sub>1</sub> (or other y)

9. **ENTER**

Alternate Method:

1. **STAT**
2. Choose **CALC** (*Right arrow*)
3. Choose the regression (linear, quadratic, exponential, etc.)
4. **ENTER**
5. **Y =**
6. Clear out  $Y_1$
7. **VAR**
8. **5** (*Statistics*)
9. Choose **EQ** (*Right arrow*)
10. **ENTER**
11. **ENTER**
12. **GRAPH**

# Once Your Equation is in $Y=$ Follow the Steps Below

To find the output value (y) when given an input value (x):

Preferred Method:

1.  $2ND$   $WINDOW$  (*TBLSET*)
2. Set **Table Start** to the given x-value
3. Make sure bottom says **Auto**
4.  $2ND$   $GRAPH$  (*TABLE*)

Alternate Method (on graph):

1. Make sure your window includes the x-value
2.  $2ND$   $TRACE$  (*CALC*)
3.  $1$  (*Value*)
4. Input the given x-value
5.  $ENTER$

To find the input value (x) when given an output value (y):

1.  $Y=$
2. Input your given y-value into  $Y_2=$
3.  $GRAPH$
4. If necessary, adjust your window to view the intersection
5.  $2ND$   $TRACE$  (*CALC*)
6.  $5$  (*Intersect*)
7. Move the blinking cursor to the intersection that you want
8.  $ENTER$   $ENTER$   $ENTER$

To find the input value (x) where the output value (y) = 0 (x-intercept):

Preferred Method:

1.  $Y=$
2. Input 0 into  $Y_2$
3.  $2ND$   $TRACE$  (*CALC*)
4.  $5$  (*Intersect*)
5. Move the blinking cursor to the x-intercept point
6.  $ENTER$   $ENTER$   $ENTER$

Alternate Method:

1.  $2ND$   $TRACE$  (*CALC*)
2.  $2$  (*Zero*)
3. Move the blinking cursor to the left of your desired point (*Left Bound?*)
4.  $ENTER$
5. Move the blinking cursor to the right of your desired point (*Right Bound?*)
6.  $ENTER$   $ENTER$

To find the minimum/maximum value (called the *VERTEX* for quadratic functions):

1.  $2ND$   $TRACE$  (*CALC*)
2.  $3$  (*Minimum*) or  $4$  (*Maximum*) depending on what you are looking for
3. Move the blinking cursor to the *left* of your desired point (*Left Bound?*)
4.  $ENTER$
5. Move the blinking cursor to the *right* of your desired point (*Right Bound?*)
6.  $ENTER$   $ENTER$